

# Andrew Sonea

## Contact

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## Portfolio

Andrewsonea.com

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## STUDIO EXPERIENCE

### Gameloft Montreal (2d Artist)

May 2017 – May 2020

- Created illustrations and various static assets for promotional purposes
- Created in-game splash art
- Created concepts, storyboards, and sketches to plan out 3d modelling, animation, and static renders
- Set up cameras and lighting in Blender or Marmoset for renders of 3d assets
- Worked on a variety of games with different needs and styles (*Modern Combat Versus*, *Dungeon Hunter Champions*, *Dungeon Hunter 5*, *Disney Magic Kingdoms*, *Asphalt 8 and 9*, *Lego Legacy: Heroes Untold* and various unreleased titles)
- Worked alongside video and motion design teams to facilitate animation of 2d and 3d assets
- Worked in a team setting and closely with the art director and social media managers

### Fox Cub Games (2d Artist)

June – October 2015

- Developed initial concepts, final art assets and illustrations, background paintings, and graphic UI design
- Worked alongside animation department to allow animation of assets
- Worked in a team setting and collaborated with others
- Worked in a variety of styles from cartoony to photo-real on 9 projects

## FREELANCE EXPERIENCE

2012 - Present

### Ubisoft (*Immortals Fenyx Rising*)

- Concept art

### Syn Studio Art School

- Taught digital painting classes

### Cryptozoic Entertainment (*HEX: Shards of Fate*)

- Card illustrations

### Modiphius Entertainment (*Conan RPG, Infinity RPG*)

- Interior illustrations

### Paizo Publishing (*Pathfinder RPG*)

- Interior illustrations and character designs

### Fantasy Flight Games (*Emerald Lands: A Sourcebook for Rokugan*)

- Interior illustration

### Spinpunch, Inc

- Character designs, in-game art, and promotional art

### Alderac Entertainment Group (*Lost Legacy: Legend of the Five Rings*)

- Card and cover illustrations

### Writers and Illustrators of the Future

- Interior illustrations

### Art by Gameco

- Illustrations for *Might and Magic: Duels of Champions* (Ubisoft)

### High 5 Games

- Art assets

### Maha Yodha

- Card illustrations

### Heroes of Karth

- Book cover illustration

## HONOURS AND AWARDS

- Featured in volumes 20, 23, and 25 of *Spectrum: The Best of Contemporary Fantastic Art*
- Featured showcase artist at the *Ottawa International Gaming Conference* (2015)
- Winner of the *L. Ron Hubbard Illustrators of the Future Award* (2014)